

Calculation Policy September 2021

<u>Intent</u>

At Ouston, we promote a love of mathematics. We support children in exploring mathematical ideas and concepts to promote lifelong learning with number. We encourage the children to become confident and competent mathematicians who are able to work fluently with number and are able to reason and problem solve problems within real-life contexts.

Implementation

Each of the four operations (addition, subtraction, multiplication and division) is explored throughout the school following a Concrete, Pictorial and Abstract approach.

Concrete- Children use concrete objects and manipulatives to help them understand and explain what they are doing.

Pictorial- Children build upon this concrete approach by using pictorial representations which can be used to aid reasoning and problem solving.

Abstract- With a secure foundation of knowledge firmly in place, children can move on to an abstract approach using numbers and key concepts with confidence.

This policy is linked to the White Rose Maths Schemes of Learning, which is followed throughout the school and directly covers the National Curriculum for number and calculation.

	EYFS/Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Addition	Adding groups- using different representations Finding one more Starting at the bigger number and counting on. Regrouping to make 10 using ten frame – numicon / cubes	Combining two parts to make a whole using the part whole model. Add by counting on. Add by making 10	Adding three single digits. Use of base 10 to combine two numbers. Represent base 10 in lines and dots Whole part whole model Partition 2-digit numbers Expanded column method.	Column method - regrouping. Using place value counters (up to 3 digits).	Column method - regrouping. (up to 4 digits) Using place value counters (up to 4 digits). Add decimals with up to 2 decimal places	Column method – regrouping (with numbers with more than 4-digits) Add decimals with 2 decimal places.	Column method - regrouping - to add several numbers of increasing complexity Add any decimal numbers with up to 3 decimal places.
Subtraction	Comparing unequal groups - finding the difference Finding one less Counting back Part Whole Model	Taking away 1 / 2 digit numbers Counting back Find the difference Part whole model Make 10 using the ten frame	Subtract up to 2 digit numbers from 3-digit numbers Counting back Find the difference Part whole model Make 10 Use of base 10	Column method with regrouping (up to 3 digits using place value counters)	Column method with regrouping (up to 4 digits using place value counters) Column method with decimals with up to 2 decimal places	Column method with regrouping (with at least 4- digit numbers) Column method for decimals- with the same amount of decimal places.	Column method with regrouping (with increasing large and more complex numbers) Column method for decimals with up to 2 decimal places in the context of money and measures
Multiplication	Recognising and making equal groups. Making doubles	Recognising and making equal groups. Use arrays to multiply single digits Counting in multiples of 2, 5 and 10. Repeated addition on a number line	Arrays- showing commutative multiplication (2-digit number by a single digit number) Use repeated addition on a number line to multiply.	Arrays, number line and grid method (2-digit × 1-digit using place value counters and base 10)	Grid method. Column multiplication- introduced with place value counters. (2 and 3-digit multiplied by 1 digit)	Column multiplication Short multiplication 4-digit x 1-digit numbers Long Multiplication 4- digit x 2-digit numbers	Column multiplication Multi-digit numbers up to 4 digits by a 2-digit number. Decimal number with up to two decimal places multiplied by a 1-digit number.
Division	Find half of a number. Sharing – make equal groups. Use a variety of representations	Sharing objects into groups Division as grouping e.g. I have 12 sweets and put them in groups of 3, how many groups? Use a variety of representations.	Division as grouping / sharing Division within arrays- linking to multiplication Repeated subtraction	Division with a remainder- using arrays and a number line (grouping) 2-digit divided by 1-digit using base 10 or place value counters	Division with a remainder Short division (up to 3 digits by 1 digit- concrete and pictorial)	Division using arrays (place value counters) Short division (up to 4 digits by a 1-digit number including remainders)	Bus Stop method for division (long / short) with at least 4- digit numbers by 1-digit or 2- digit numbers (including decimals and quantities) Give remainders as fractions and decimals.













